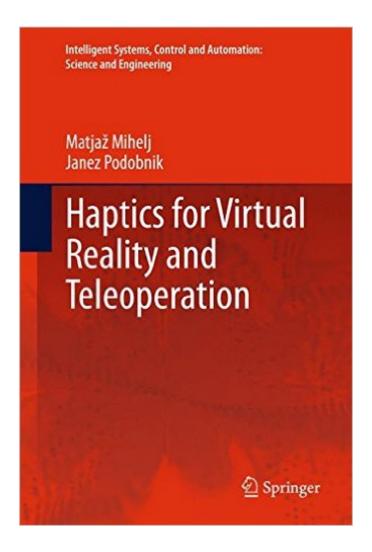
The book was found

Haptics For Virtual Reality And Teleoperation (Intelligent Systems, Control And Automation: Science And Engineering)





Synopsis

This book covers all topics relevant for the design of haptic interfaces and teleoperation systems. The book provides the basic knowledge required for understanding more complex approaches and more importantly it introduces all issues that must be considered for designing efficient and safe haptic interfaces. Topics covered in this book provide insight into all relevant components of a haptic system. The reader is guided from understanding the virtual reality concept to the final goal of being able to design haptic interfaces for specific tasks such as nanomanipulation. A The introduction chapter positions the haptic interfaces within the virtual reality context. In order to design haptic interfaces that will comply with human capabilities at least basic understanding of human sensors-motor system is required. An overview of this topic is provided in the chapter related to human haptics. The book does not try to introduce the state-of-the-art haptic interface solutions because these tend to change quickly. Only a careful selection of different kinematic configurations is shown to introduce the reader into this field. Mathematical models of virtual environment, collision detection and force rendering topics are strongly interrelated and are described in the next two chapters. The interaction with the virtual environment is simulated with a haptic interface. Impedance and admittance based approaches to haptic robot control are presented. Stability issues of haptic interaction are analyzed in details and solutions are proposed for guaranteeing stable and safe operation. Finally, haptic interaction is extended to teleoperation systems. Virtual fixtures which improve the teleoperation and human-robot cooperation in complex environments are covered next and the last chapter presents nanomanipulation as one specific example of teleoperation.

Book Information

Series: Intelligent Systems, Control and Automation: Science and Engineering (Book 67)

Hardcover: 216 pages

Publisher: Springer; 2012 edition (December 14, 2012)

Language: English

ISBN-10: 9400757174

ISBN-13: 978-9400757172

Product Dimensions: 6.1 x 0.6 x 9.2 inches

Shipping Weight: 13.4 ounces (View shipping rates and policies)

Average Customer Review: 5.0 out of 5 stars Â See all reviews (1 customer review)

Best Sellers Rank: #1,964,415 in Books (See Top 100 in Books) #138 in Books > Computers &

Technology > Hardware & DIY > Microprocessors & System Design > Control Systems #643

in Books > Textbooks > Computer Science > Artificial Intelligence #764 in Books > Computers & Technology > Graphics & Design > User Experience & Usability

Customer Reviews

This book is excellent for intro-level textbook. While other books often focus on only one topic (either hardware or software) and go very deep, this book balances all topics with appropriate depth. The explanation is very clear.

Download to continue reading...

Haptics for Virtual Reality and Teleoperation (Intelligent Systems, Control and Automation: Science and Engineering) Essential Guide to Samsung SmartThings Smart Home Automation System: A Practical Guide to on How to Use SmartThings Home Automation in Your Everyday Life. ... Home Automation Essential Guides Book 6) Virtual Reality - die digitale Welt wird zur Wirklichkeit: Augmented Reality, VR-Brillen, Cardboards, Cyberspace (German Edition) Augmented Reality for Beginners!: Principles & Practices for Augmented Reality & Virtual Computers Home Automation with the Raspberry Pi: Build Home Automation Systems Using The Power of The Raspberry Pi Automation Made Easy: Everything You Wanted to Know about Automation--and Need to Ask Apple's Homekit Smart Home Automation System Handbook: Discover How to Build Your Own Smart Home Using Apple's New HomeKit System (Smart Home Automation Essential Guides Book 7) Cool Colleges: For the Hyper-Intelligent, Self-Directed, Late Blooming, and Just Plain Different (Cool Colleges: For the Hyper-Intelligent, Self-Directed, Late Blooming, & Just Plain Different) Real Virtual en la estetica y la teoria de las artes/Real Virtual in the Esthetic and the Theory of the Arts (Paidos Estetica / Ethetics) (Spanish Edition) Virtual Law: Navigating the Legal Landscape of Virtual Worlds ColonografÃ- a por TC: Principios y prÃ; ctica de la colonoscopia virtual: Principios y prÃ;ctica de la colonoscopia virtual (Spanish Edition) Learning Virtual Reality: Developing Immersive Experiences and Applications for Desktop, Web, and Mobile Quaternions and Rotation Sequences: A Primer with Applications to Orbits, Aerospace and Virtual Reality The Archaic Revival: Speculations on Psychedelic Mushrooms, the, Virtual Reality, UFOs, Evolution, Shamanism, the Rebirth of the Goddess, and the End of History Gender Swapped by the Game (Gender Swap, Virtual Reality, Erotica) (EroticRPG Book 1) Handbook of Networked and Embedded Control Systems (Control Engineering) The Future of Air Traffic Control: Human Operators and Automation Algorithms: C++: Data Structures, Automation & Problem Solving, w/ Programming & Design (app design, app development, web development, web design, iquery, ... software engineering, r programming) Building Automation: Communication systems with EIB/KNX, LON and

BACnet (Signals and Communication Technology) Tissue Engineering I: Scaffold Systems for Tissue Engineering (Advances in Biochemical Engineering/Biotechnology) (v. 1)

<u>Dmca</u>